







NE SERIES

NETWORK-ENABLED DSP PROCESSORS

Connecting and controlling an audio processor for networked systems is simplified with our *ne Digital Signal Processors*. Complimentary to our amplifiers, our processors offer easy setup and control using standard 10/100 Ethernet protocol and *Protea ne Software*. No special outboard control units are needed.

Standard units are analog line input/output format of **ne4400** (4x4), **ne4800** (4x8), and **ne8800** (8x8, shown above) with four option bays supporting network audio, AES3, and mic input options. The DSP signal processing library is extensive and utilizes multiple SHARC 32-Bit processors with sample rates of either 48kHz or 96kHz.

Processing blocks include either a 4x4, 4x8 or 8x8 matrix mixer, a full array of graphic, parametric and all pass equalization, crossover filters including 8th-order Butterworth, Bessel, Linkwitz-Riley and notched Linkwitz-Riley.

The Protea™ Software Suite also includes an extremely advanced automatic feedback suppressor, FIR filter capability, gain sharing automatic microphone mixing, ambient noise sensing and level adjustment, autolevelers, compressors, matrix duckers, limiters, frequency-keyed noise gates, signal delay up to 1,365ms on every channel and your choice of sinewave, pink or white noise generators.

All programming is accomplished using standard 10/100 Ethernet or RS-232 protocol and Protea ne Software on a PC platform. Hot-plug software control allows you to plug any function into any channel block even when running live audio with no recompiling necessary. Automatic DHCP network IP configuration reduces network set up time. Multi-level software security with password access assures you a tamper-proof audio system.

ne8800, 4800, & 4400 Features:

- CobraNet®, Dante®, AES3, Mic Input options
- 10/100 Ethernet and RS-232 computer interface standard
- Extensive DSP available
- Easy and intuitive user interface
- 24-Bit A/D-D/A audio resolution
- 32-Bit SHARC DSPs
- Sample rates of 48kHz and 96KHz
- Hot-plug software control
- Automatic DHCP network IP configuration
- Butterworth, Bessel, Linkwitz-Riley, and Notched-Linkwitz-Riley filters
- · FIR filter capability
- Advanced automatic feedback suppression
- Word Clock input and output
- Euroblock connectors for audio, preset recall, DC remote level control and data in/out
- Remote controls for level, logic I/O and programmable functions
- Third-party control friendly, input and output metering, multi-level security
- Safety/Compliance: cTUV_{us}, CE, FCC, RoHS

Control Functions		
Digital		
Ethernet Control	Standard RJ45 10/100 Ethernet w/ auto-configuration	
RS-232 Control	Standard female Dsub9 jack (RS-232 control protocol document for Ashly NE products is available on Ashly website)	
4-pin Serial Data Remote	4-pin Euroblock for phantom-powered bi-directional remotes	
Logic Inputs	9-pin Euroblock for (8) assignable 5V logic inputs	
Logic Outputs	Shared with logic inputs. +12V @ 10mA output high, 100mA input low	
Analog		
Remote Attenuators	10-pin Euroblock for (8) assignable 0-5VDC passive remote attenuators	

Digital Audio Hardware	
Samples Rates	48kHz, 96kHz
DSP Processing	32-Bit floating-point SHARC processor array
Audio Input Source Selection	Selectable in adjacent channel pairs from analog, AES3, or network inputs
Network Audio	CobraNet® and Dante® (Optional)
Network Audio Routing	Selectable between input/output or internal to matrix mixer
Digital Audio/Output Jitter	0.5nS average, 1.0nS peak

Remote Accessories	
WR-1	2-Channel Level Control
WR-1.5	Level Control Only
WR-5	Programmable Button Controller
neWR-5	Programmable Network Button Controller
FR-8	8-Channel Network Fader Remote
FR-16	16-Channel Network Fader Remote
Ashly Remote	Remote Application for Apple® iPad®





NE4400 NE4800 NE8800



ne8800 Rear Panel

Sonic Performance	A > D	D > A	A > A	D > D
Frequency Response	?			
20Hz–20kHz	+/- 0.1dB	+/-0.25dB	+/-0.25dB	n/a³
Dynamic Range				
20Hz–20kHz, Unweighted	> 115dB	>114dB	>114dB	n/a³
Distortion, THD and Noise				
1kHz, +20dBu Analog (-1dBFS digital)	< 0.001%	< 0.002%	< 0.002%	< 0.00001%
Latency				
@ 48kHz	1.42ms	0.90ms	2.21ms	0.10ms
@ 96kHz ⁴	0.71ms	0.45ms	1.11ms	0.05ms

Word Clock	
Input/Output Type	75 Ohms BNC
Lock Range	48kHz +/- 4%, 96kHz +/- 4%
Input Impedance	Selectable 75 Ohm or high impedance
Input Voltage Range	1.0Vpp-7.0Vpp
Output Impedance	75 Ohms
Output Level	5.0Vpp nomimal, unterminated

Master Clock	
Sources	Audio network, Word Clock, AES3, Internal crystal clock
Modes	Prioritized auto switching or manual

Audio Inputs	
Analog Line/Mic	
Input Type	Active balanced Euroblock
Input Impedance	20k Ohms
Max Input Level	+20dBu
AES3 Digital	
Input Type	Transformer balanced female XLR
Input Impedance	110 Ohms
Max Input Level	7.0 Vpp
IVIAX IIIPUL LEVEI	7.0 γρρ

	Audio Outputs	
Servo-balanced Euroblock		
	Output Impedance	20 Ohms
	Max Output Level	+20dBu
	AES3 Transformer balanced male XLR	
	Output Impedance	110 Ohms
	Max Output Level	5.0Vpp

Rear Panel	
Connectors	10/100 Ethernet port, RS-232 port, Euroblock inputs/outputs, Four option bays, Word Clock in/out, Remote level control, Logic I/O, Data in/out ports, On/off switch

Weight, Dimension & Power			
Unit Weight	4400: 10lbs (4.54kg) 4800: 10.3lbs (4.68kg) 8800: 10.5lbs (4.77kg)		
Shipping Weight	4400: 13lbs (6kg) 4800: 13lbs (6kg) 8800: 13lbs (6kg)		
Dimensions	19"L x 3.5"H x 8.5"D (483mm x 89mm x 216mm)		
Environmental	40–120 deg. F, (4-49 deg, C), (noncondensing)		
Power Requirements			
AC Mains	90–240VAC, 50–60Hz, 70W Max		
Power Cable Connector	15A Edison 3-Prong IEC		



TM

DIGITAL SIGNAL PROCESSING FOR NE PROCESSORS

Protea is compatible with Microsoft® Windows 8, 7 (Vista/XP) 32 & 64 bit systems.

Audio professionals find our $Protea^{TM}DSP$ to be very intuitive and easy to navigate—and you will too. No need to attend a one-week training class away from home to learn our software. Common sense layout of controls and features, on-line help, or a visit to the Technical Support page on our website provides answers to all of your questions.



All DSP functions can be linked to	o 1 of 8 link groups
Input Source Selection	, g p-
Input Source Select Options	Analog, Auto (Net, AES3, Analog)
Brick Wall Limiter	
Threshold	-20dBu to +20dBu
Ratio	Infinite
Attack	0.2ms/dB to 50 ms/dB
Release	5ms/dB to 1000ms/dB
Compressor	
Threshold	-20dBu to +20dBu
Ratio	1.2:1 to infinite
Attack	0.2 to 50ms
Release	5ms/dB to 1000ms/dB
Detector	Peak/Average
Attenuation Bus	4 available
Metering	In, Out, Attenuation, Graphical
Autoleveler Controls	·
Target Level	-40dBu to +20dBu
Action	Gentle, normal, aggressive, user-defined
Maximum Gain	0dB to +22dB
Metering	Input Level, Gain, Attenuation
Ratio	1.2:1 to 10:1
Threshold Below Target	-30dB to 0dB
Gain Increase/Decrease Rate	5ms/dB to 1000ms/dB
Hold Time	0–6 sec
Ambient Noise Compensation: Output Only	
Max Gain	-20dB to +20dB
Min/Base Gain	-40dB to -1dB
Gain Change Rate	0.2s/dB to 20s/dB
Link Group	8 available
ANC Input Channel	1-2 or 1-4
Noise Threshold	-40dBu to +20dBu
Program/Ambient Gain Ratio	0.3:1 to 3:1
Metering	Input level, Attenuation, Average noise
Ducking: High/Low Priority, Trig	ger, Filibuster, Ducked Program
Trigger Threshold	-80dBu to +20 dBu
Ducking Release	5ms/dB to 1000ms/dB
Ducking Depth	0dB to -30dB, -∞
Enable Ducking at Matrix Mixer	Yes
Metering	Input

0:1:			
Gate	20 10 1 20 10		
Threshold	-80dBu to +20dBu		
Range	off, 100dB to 0dB		
Attack	0.2ms/dB to 50 ms/dB		
Release	5ms/dB to 1000ms/dB		
Metering	Key Signal, Gate LED, Graphical		
Advanced Gate Controls			
Key Engage Enable	Yes		
Key Frequency	20Hz to 20kHz		
Key Bandwidth	0.016 to 3.995 Octave		
Gain			
Gain (with/without VCA)	-50dB to +12dB, off, polarity invert		
Digital VCA Groups	4 available		
Remote RD8C Gain	Enable per channel, 0dB to -∞		
WR-5 (neWR-5) Remote Gain	0 to -50dB, Mute		
EQ: 31-Band			
Filter Type	Constant Q or Proportional Q		
Bandwidth	0.499oct to 0.25oct		
EQ: Parametric 2,4,6, or 10 Band			
Frequency	20–20kHz		
Level	-30dB to +15dB		
Q Value	0.016 to 3.995 Octave		
EQ: Hi/Low Shelf 6/12 dB/oct			
Frequency	20Hz–20kHz		
Level	-15dB to +15dB		
EQ: All Pass			
Frequency	20Hz–20kHz		
EQ: Variable Q HP/LP			
Frequency	20Hz–20kHz		
Q Value	3.047 to 0.267		
EQ: Notch/Bandpass			
Frequency	20Hz-20kHz		
Bandwidth Range	0.016 to 3.995 oct.		
Feedback Suppressor: Only available w/ 48kHz sampling rate (inputs only)			
Filters	12		
In/Out per filter	Yes		
Filter Modes	Float, Restricted, Manual, Lock		
Filter Type	Notch, Parametric		
Filter Frequency Range	20Hz to 20kHz		
Parametric Filter Level	+15dB to -30dB		
Filter Bandwidth	0.016 to 3.995 Octave		
Detector Sensitivity	5 levels		
Float Time	5 seconds to 24 hours		

Bessel & Butterworth Filters 12/18/24/48 dB/oct Linkwitz-Riley Filter 12/24/48 dB/oct Notched Linkwitz-Riley 4th Order, 8th Order Frequency Off, 20Hz–20KHz Delay: @ 48kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-58.65ms Delay 0-1,365.31ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-29.32ms Delay 0-682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point Sample Rates 48kHz, 96kHz		
Linkwitz-Riley Filter 12/24/48 dB/oct Notched Linkwitz-Riley 4th Order, 8th Order Frequency Off, 20Hz–20KHz Delay: @ 48kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-58.65ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-1,365.31ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Crossover: 2 Way, 3 Way, 4 Way Crossover & High Pass/Low Pass Filters	
Notched Linkwitz-Riley 4th Order, 8th Order Frequency Off, 20Hz–20KHz Delay: @ 48kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-58.65ms Delay 0-1,365.31ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-682.65ms Delay 0-682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Bessel & Butterworth Filters	
Frequency Off, 20Hz–20KHz Delay: @ 48kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-58.65ms Delay 0-1,365.31ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-29.32ms Delay 0-682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Linkwitz-Riley Filter	12/24/48 dB/oct
Delay: @ 48kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay	Notched Linkwitz-Riley	4th Order, 8th Order
Speaker Delay 0-58.65ms Delay 0-1,365.31ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Frequency	Off, 20Hz–20KHz
Delay 0-1,365.31ms Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay 0-29.32ms Delay 0-682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Delay: @ 48kHz Sampling Rate (Input Time, Distance & Temperature)	
Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature) Speaker Delay	Speaker Delay	0-58.65ms
Speaker Delay 0–29.32ms Delay 0–682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Delay	0-1,365.31ms
Delay 0–682.65ms Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Delay: @ 96kHz Sampling Rate (Input Time, Distance & Temperature)	
Audio Metering Tool Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Speaker Delay	0-29.32ms
Range -60dBu to +20dBu Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Delay	0-682.65ms
Increments 1dB Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Audio Metering Tool	
Peak Hold Indicator Yes Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Range	-60dBu to +20dBu
Signal Generator Tool: Pink noise, White noise, Sine wave Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz-12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Increments	1dB
Signal Level Off, -50dBu to +20dBu Sine Wave Frequency 20Hz–12kHz Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Peak Hold Indicator	Yes
Sine Wave Frequency Matrix Mixer Gain (0.5dB increments) Mute Input Auto-Mixer Global Auto-mixer Response Enable Ducking at Mixer Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A DSP Processors 20Hz-12kHz Automix assign per input 0.01sec to 2sec Enable Ducking at Mixer Yes Level, auto-mixer level Processors 10put A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Signal Generator Tool: Pink noise, White noise, Sine wave	
Matrix Mixer Gain (0.5dB increments) Off, -50dB to +12dB Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Signal Level	Off, -50dBu to +20dBu
Gain (0.5dB increments) Mute Input Auto-Mixer Automixer Automix assign per input Global Auto-mixer Response Enable Ducking at Mixer Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A DSP Processors 32-bit floating point	Sine Wave Frequency	20Hz-12kHz
Mute Input Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Matrix Mixer	
Auto-Mixer Automix assign per input Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Gain (0.5dB increments)	Off, -50dB to +12dB
Global Auto-mixer Response 0.01sec to 2sec Enable Ducking at Mixer Yes Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Mute	Input
Enable Ducking at Mixer Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A DSP Processors 32-bit floating point	Auto-Mixer	Automix assign per input
Ducking LED Per channel if enabled Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Global Auto-mixer Response	0.01sec to 2sec
Metering Level, auto-mixer level Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Enable Ducking at Mixer	Yes
Processors Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Ducking LED	Per channel if enabled
Input A/D, Output D/A 24 bit DSP Processors 32-bit floating point	Metering	Level, auto-mixer level
DSP Processors 32-bit floating point	Processors	
	Input A/D, Output D/A	24 bit
Sample Rates 48kHz, 96kHz	DSP Processors	32-bit floating point
	Sample Rates	48kHz, 96kHz

- Notes.

 1) Measured 20 Hz 20 kHz unweighted using AES17 LPF at 48 kHz sample rate.

 2) Analog in to analog out measured using internal master clock.

 3) Zero noise or signal amplitude variation introducted in digital domain.

 4) Latency of network audio link is additional to latency of digital audio processor.



VE SERIES ARCHITECT & ENGINEERING SPECS

The digital signal processor unit shall be analog line input / output with four option bays for supporting Cobranet® or Dante® network audio, AES/EBU, and mic input options. The processor shall consist of eight inputs and eight outputs. The processor shall use fixed-path architecture with hot-plugable audio functions anywhere in the signal path to reduce set-up time. All control and monitoring programming shall be accomplished using a PC platform and standard Ethernet network connection or RS-232 protocol. Multi-level security with password access and no front panel controls shall insure tamper-resistant operation. Input / output channel processing blocks shall include a full array of variable-Q graphic and parametric equalization. The processor shall have crossover filters to 8th order Butterworth, Bessel, Linkwitz, and Notched-Linkwitz. The processor shall have an advanced automatic feedback suppressor, FIR filter capability, autolevelers, compressors, matrix duckers, limiters, frequency-keyed gates and time delay to 1365ms. Sinewave, pink noise, and white noise generators shall be included in the processor. A matrix mixer shall allow any input to be routed to any output at any level. A gain-sharing automixer may also be enabled on any input signal of any output mixer. Rear panel Euroblock connectors shall include eight logic input or output connections, plus eight remote potentiometer level controls. Word clock input and output BNC connections shall be provided for digital audio frame locking to a house sync. The DSP processor shall mount in a standard 19" rack using 2 spaces (3.5" high).

The digital signal processor shall be an Ashly DSP Matrix Mixer model ne8800.

ne4800

The digital signal processor unit shall be analog line input / output with four option bays for supporting Cobranet® or Dante® network audio, AES/EBU, and mic input options. The processor shall consist of four inputs and eight outputs. The processor shall use fixed-path architecture with hot-plugable audio functions anywhere in the signal path to reduce set-up time. All control and monitoring programming shall be accomplished using a PC platform and standard Ethernet network connection or RS-232 protocol. Multi-level security with password access and no front panel controls shall insure tamper-resistant operation. Input / output channel processing blocks shall include a full array of variable-Q graphic and parametric equalization. The processor shall have crossover filters to 8th order Butterworth, Bessel, Linkwitz, and Notched-Linkwitz. The processor shall have an advanced automatic feedback suppressor, FIR filter capability, autolevelers, compressors, matrix duckers, limiters, frequency-keyed gates and time delay to 1365ms. Sinewave, pink noise, and white noise generators shall be included in the processor. A matrix mixer shall allow any input to be routed to any output at any level. A gain-sharing automixer may also be enabled on any input signal of any output mixer. Rear panel Euroblock connectors shall include eight logic input or output connections, plus eight remote potentiometer level controls. Word clock input and output BNC connections shall be provided for digital audio frame locking to a house sync. The DSP processor shall mount in a standard 19" rack using 2 spaces (3.5" high).

The digital signal processor shall be an Ashly DSP Matrix Mixer model ne4800.

ne4400

The fThe digital signal processor unit shall be analog line input / output with four option bays for supporting Cobranet® or Dante® network audio, AES/EBU, and mic input options. The processor shall consist of four inputs and four outputs. The processor shall use fixed-path architecture with hot-plugable audio functions anywhere in the signal path to reduce set-up time. All control and monitoring programming shall be accomplished using a PC platform and standard Ethernet network connection or RS-232 protocol. Multi-level security with password access and no front panel controls shall insure tamper-resistant operation. Input / output channel processing blocks shall include a full array of variable-Q graphic and parametric equalization. The processor shall have crossover filters to 8th order Butterworth, Bessel, Linkwitz, and Notched-Linkwitz. The processor shall have an advanced automatic feedback suppressor, FIR filter capability, autolevelers, compressors, matrix duckers, limiters, frequency-keyed gates and time delay to 1365ms. Sinewave, pink noise, and white noise generators shall be included in the processor. A matrix mixer shall allow any input to be routed to any output at any level. A gain-sharing automixer may also be enabled on any input signal of any output mixer. Rear panel Euroblock connectors shall include eight logic input or output connections, plus eight remote potentiometer level controls. Word clock input and output BNC connections shall be provided for digital audio frame locking to a house sync. The DSP processor shall mount in a standard 19" rack using 2 spaces (3.5" high).

The digital signal processor shall be an Ashly DSP Matrix Mixer model ne4400.